

Standing Racing Instructions

Governing Rules

1. All races will be raced under I.S.A.F. Rules, the RYA prescriptions and the class rules supplemented by these Local Racing Instructions. Proven infringements of these rules shall be grounds for protest and disqualification with or without protest.

Premature Starters

2. Individual boat numbers will not necessarily be displayed for premature starters, the class flag will be half masted. If possible the offending boats will be hailed but the responsibility for correct starting rests with all helmsmen.

Racing Area

3. No boats are to sail into the Officers' Club Bay, Cessac Bay or any area bounded by swimming buoys when the SBA Ordinance is in force, except in cases of emergency.

Code Signals

4. Code Signals

Flag H		Handicap
Flag L		Lasers
Flag N		Abandonment
Flag P		Preparatory Signal
Flag I		Round the ends Rule (also Preparatory Signal)
Flag S		Shorten Course

1st Substitute



General Recall

AP



Postponements

Race Committee

5. In the application of the rules the OOD shall be deemed the representative of the Race or Sailing Committee; unless one is in effect (ie during a regatta).

Special Race Categories

6. Helms and crews must be 7 years of age and over.

7. Helms in the ladies, children's and novice races shall be in personal control of the tiller and mainsheet gear from the preparatory signal until crossing the finishing line except in the case of a capsize or man overboard, when a crew may give such assistance as may be necessary during the period of such emergency.

8. For a ladies race, all helms and crews must be female.

9. A children's race shall be open to any child over 7 but under 14 years of age.

10. A junior's race shall be open to any junior between 14 and 16 years of age inclusive.

11. A novice race shall be open to any person aged 7 years and over with a personal handicap of 100 or higher.

Pre-Race Administration

12. All competitors must clearly enter their names (initial and surname) and sail numbers on the race entry form.

13. The course will be displayed on the Course Board 20 minutes before the start of each race.

Start Lines

14. When ever desirable, the OOD shall use a Committee Boat start line. In addition, two start lines can be used namely LINE A and LINE B. They are extensions of the bridge transit marker and the A or B transit marker ODMs and IDMs need not necessarily be on this line. The finish line will be the same.

Abandonment & Retirement

15. If, after 90 minutes the leading yacht has not finished, the race will be abandoned by flying code flag "N" and making three sound signals.

16. If the leading yacht finishes a race within 90 minutes, all other yachts not finishing within 40 minutes of the first yacht shall be deemed to have retired.

17. Retirements should be notified to the OOD as soon as possible.

Penalties

18. The 720° rule applies unless otherwise stated in the Sailing Instructions for a specific race.

Protests

19. A protest shall be made verbally to the OOD within 15 minutes of coming ashore, followed by a written protest within 45 minutes.

Results and Validity

20. Race results will be posted on the board as soon as possible.

21. A race is not valid unless there are 3 entries or more.

Series Races

22. Points will be scored in accordance with the RYA Short Series scoring system ie:

1st	1 point
2nd	2 points
3rd	3 points etc

23. Points Penalties:

- a. A yacht which ranks as a starter but does not "start", or a yacht which "starts" and does not "finish", including a yacht which infringes the rules but retires within a reasonable time, shall score the points for a last place finish (ie equal to the number of starters) plus one.
- b. The following infringements will result in disqualification:
 - (1) Failure to enter correctly.
 - (2) Failure to be afloat and untied at the preparatory signal.

Series Races to Count

24. This will be at the discretion of the Sailing Committee. In the event of a tie, use Appendix A8 of The Racing Rules of Sailing for 2001-2004

RACE MANAGEMENT INSTRUCTIONS

Note: All signals are made by breaking or lowering flags on the bridge mast, or Committee Boat. The hooter is used to draw attention to changes in flag signals only. The breaking and lowering of flags and the sounding of the hooter should coincide and therefore two or more persons are required to form the bridge party, or Committee Boat crew.

Prior to 30 minutes before the Start:-

Measure wind speed and direction, decide on any special sailing instructions or restrictions and set a course for a race of some 45-60 minutes anticipated duration. If in doubt on the setting of a course the OOD should consult the Rear Commodore or a member of the Sailing Committee.

Course Board The following information is to be displayed on the course board:-

- a. The time of the start
- b. The course to be sailed
- c. The starting line in use and the direction of the start
- d. The finishing line and the direction of the finish
- e. Details of the shortened course
- f Other special instructions

Approximately 20 minutes before the Start:-

Ensure that the race entry pro forma are placed by the course board and announce that the "The Course is Set" and invite entries and collect race fees.

Approximately 15 minutes before the Start:-

Give a time check and confirm the number of minutes to the Start. (Eg "In 15 seconds it will be 13.15 hrs. Bridge Time; 10 seconds, 5, 4, 3, 2, 1, Now: 13.15 Bridge Time; 15 minutes to the Start).

5 minutes before the Start:-

Break the warning flag for the class due to start and make one sound signal. (NB: For Handicap Races, Flag 'H will be broken).

4 minutes before the Start:-

- a. Break the Preparatory Signal (Flag I) and make one sound signal
- b. Ensure that all dinghies entered are afloat and off their moorings and are not receiving outside assistance.

1 minute before the Start:- Flag I down.

At the Start:-

- a. Lower the Class Warning and make one sound signal.
- b. By sighting along the Start Line, an extension of the line between the Bridge Mast and the Shoreline Transom of the Start Line in use, check that no dinghies are over the start line, or on the Committee Boat, Mast and ODM
- c. Check sail numbers of dinghies starting against entry list.

False Starts:-

Provided that the sail numbers of dinghies over the start line before the start can be identified either by reading them directly or by deducing which they are by identifying those dinghies that make a correct start, make one sound signal and raise the warning signal (class flag) to half mast. Record the numbers of dinghies that fail to return behind the start line and thereafter start correctly.

When there are either a number of unidentified premature starters or an error in the starting procedure, break the 'First Substitute', breaking the Class Warning Flag and making one sound signal Continue than as from the normal 5 minute point.

To delay a Start:-

Having published or announced a start time for a particular race, the start time may be postponed by breaking the Answering Pennant either alone, (signifying an unspecified delay time), or in conjunction with a class flag, (signifying the class race only is to be delayed) or in conjunction with 'shapes' or numeral flags (signifying delays of a specified period).

Example:- The course has been set and 12 minutes before the start, it is decided to delay the start by 10 minutes.

- a. At the time the decision to delay is made, break AP and make two sound signals.
- b. 6 minutes before the New Start Time:- Lower AP and make one sound signal
- c. 5 minutes before the New Start Time-- Break the Class Warning Flag and continue the normal starting sequence.

NB a. Try to avoid delaying a start after the Warning Flag has been broken. If a delay is unavoidable, lower the Warning Flag and continue as in the example above.

b. If delays of 15 minutes or more are necessary, signal specific delay times.

To Shorten Course:-

During the progress of the race, it may be apparent that there is either insufficient wind to enable the race to be completed within a reasonable time or the wind speed is increasing above the limits of the helms racing. Bear in mind that the race limit is 90 minutes and all boats must finish within the next 40 minutes. For these and other reasons it may be decided to terminate the race early by shortening the course.

The usual situation in club racing is to break the shorten course flag 'S' from the club mast or committee boat and make two sound signals as the leading dinghy approaches the mark at which it is intended to shorten. The dinghies should then sail directly from that mark to the finishing line that they would have crossed if the race had continued to its normal conclusion, but crossing it from the direction of the shortening mark.

NB If helms do not see the shorten course flag and round another mark between the shortening mark and the finish line, they must cross the finish line from the direction of the shortening mark in order to finish the race correctly.

To Abandon a Race:-

Whilst the onus is upon each helm to decide whether he should continue to race under adverse weather conditions the OOD should either Shorten Course or Abandon a race if foul weather endangers the dinghies. This may be done at any time by breaking flag and making THREE sound signals.

NB In the DSC breaking flag 'N' at any time indicates that sailing, whether racing or otherwise is prohibited.

Finishing-

As each dinghy starts to cross the finishing line extension (determined by sighting along the side of the mast and the shoreline transom or ODM), make one sound signal and note

the time to the nearest second. Record this finishing time against the sail number of the dinghy concerned.

CALCULATION OF RACE RESULTS

- 1 Work out the elapsed time in seconds.
(Multiply minutes by 60 and add seconds).
- 2 Divide elapsed time by the PY and multiply by 1000 and you will have the corrected Scratch time.
(Time / PY x 1000)
- 3 a) Add the PY of the boat and the Personal Handicap of the helm together
(PY + PH).
b) Divide the elapsed time by (PY + PH) and multiply by 1000 and you will have the corrected Handicap time.
{Time / (PY + PH) x 1000}.
- 4 Put corrected times in order (lowest first) to give:-
 - a) the Scratch positions
 - b) the Handicap positions.
- 5 Retired/disqualified/non-starting boats:-
all score - number of entries plus one.